

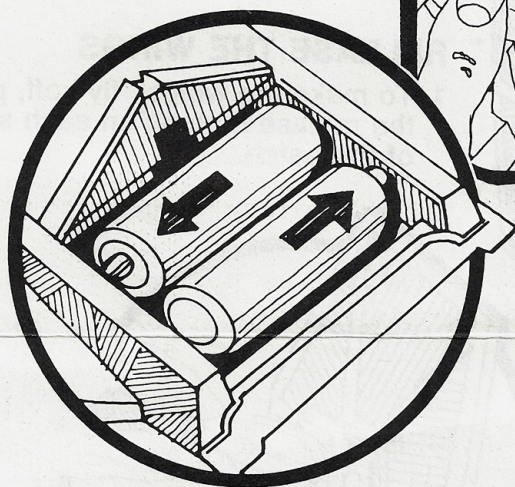
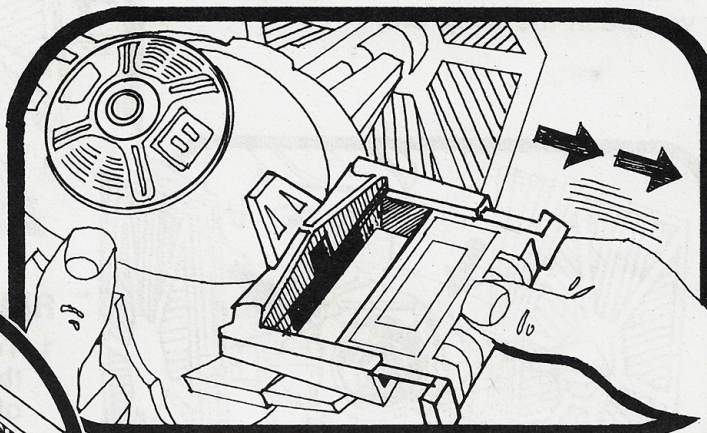


STAR WARS

TIE FIGHTER™

Apply Labels using the package as a guide.

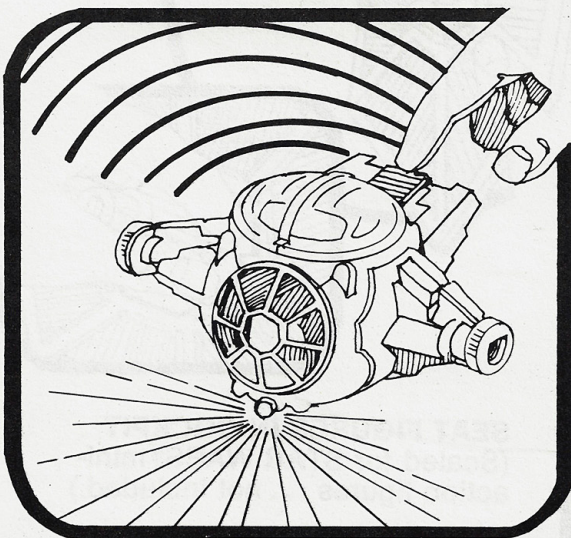
Align labels carefully before pressing down.



BATTERIES

(2 "AA" Penlite batteries not included)
Alkaline batteries recommended for extended battery life.

1. Turn Tie Fighter upside down. Slide battery cover out.
2. Put batteries in **exactly** as you see here. Replace cover.
3. Push button on top of battery compartment for Laser Light and Sonic Sound.



**IF YOU HAVE SONIC SOUND,
BUT NO LIGHT, YOUR
BATTERIES ARE IN BACKWARDS.**

Kenner

Meets or exceeds all safety requirements of Product Standard 72-76



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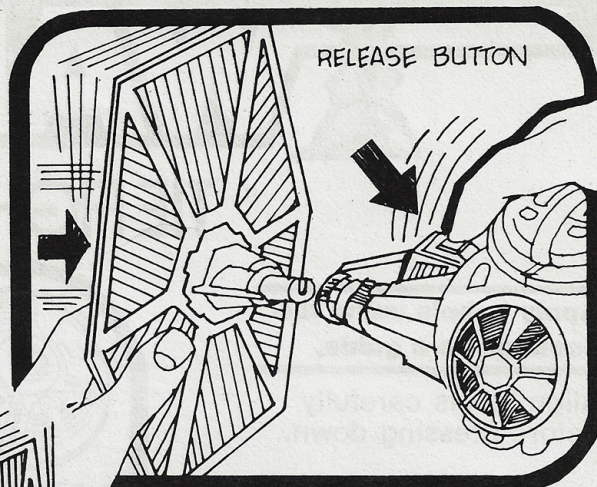
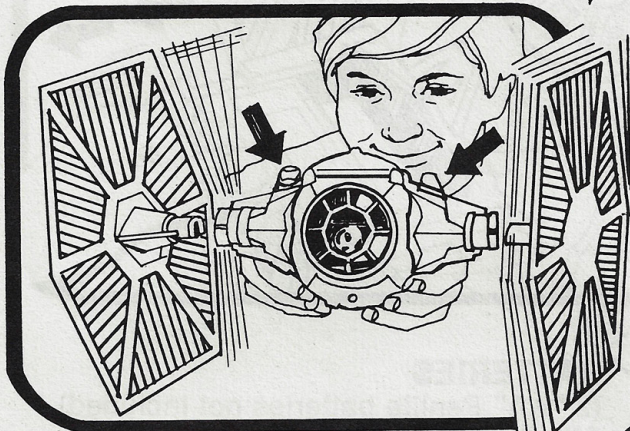


STAR WARS VISUAL GUIDES
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From the Collection of
George Telesco

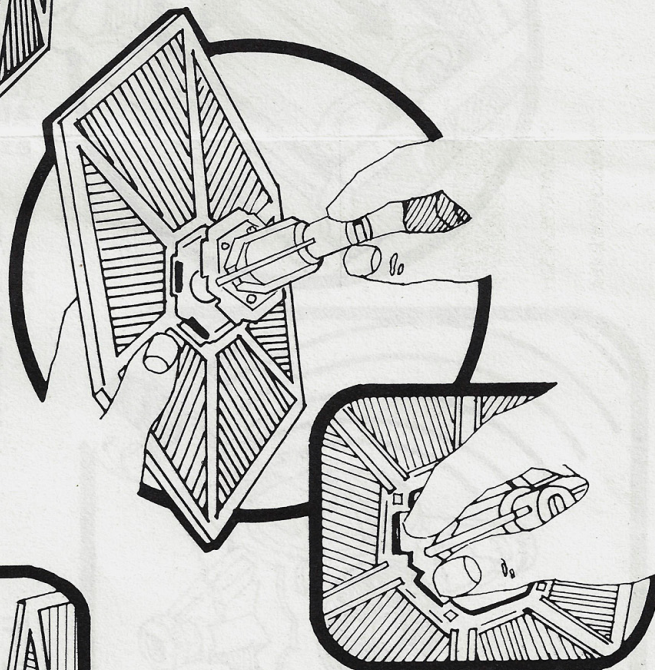
PUT ON THE WINGS

1. Push the wing on **exactly** as shown until it "snaps". (You may have to push the release button slightly as you push the wing on.)



RELEASE THE WINGS

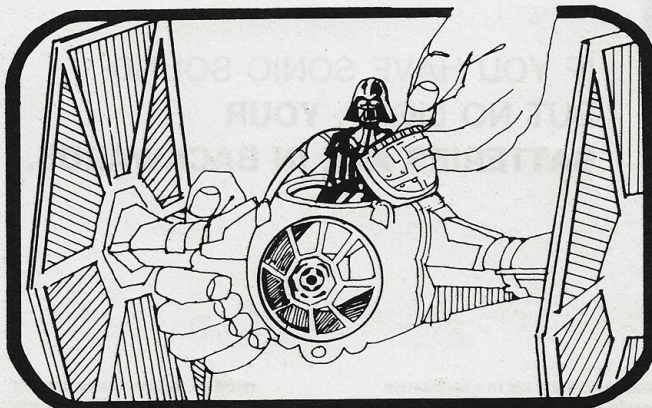
1. To make the wings "fly" off, push the release buttons on each side of the hatch.



IMPORTANT!

The wings have been carefully designed for Long Play. If, during play, they come apart, they are **NOT BROKEN**.

1. Simply put the tabs into one side of wing as shown.
2. Then push remaining tabs **IN** towards center of wing and pop piece back into place.



SEAT FIGURES IN COCKPIT

(Scaled for STAR WARS™ mini-action figures . . . not included.)

1. Open Hatch
2. Raise seat and insert character.
3. Lower seat, close hatch.