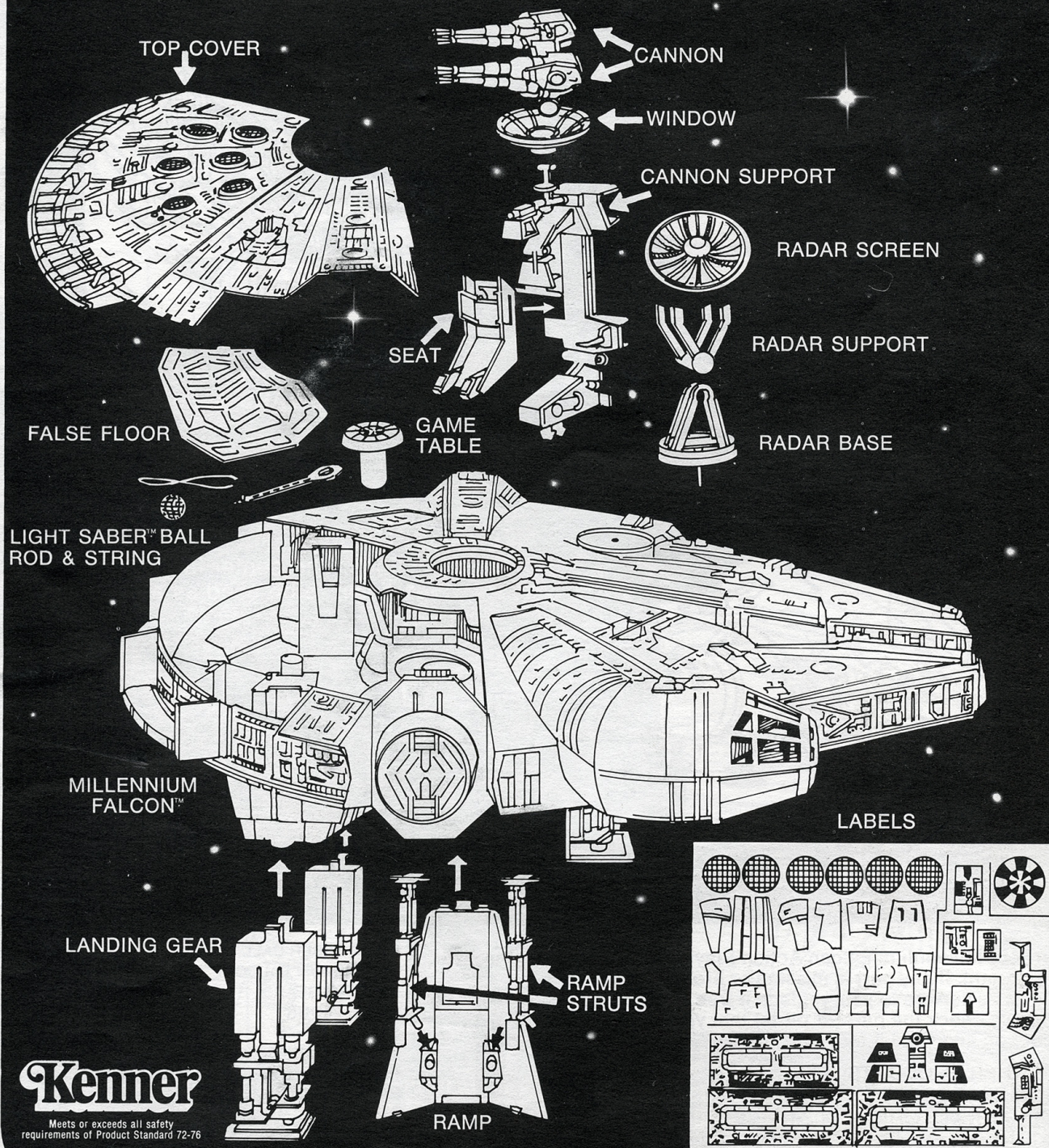




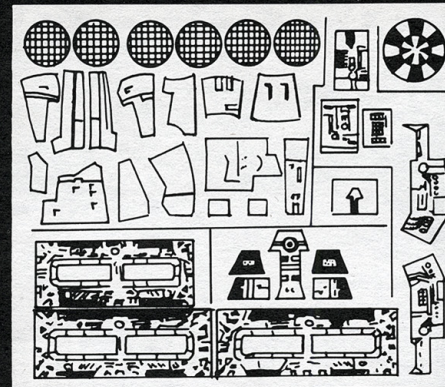
©1977 TWENTIETH CENTURY-FOX FILM CORPORATION

# MILLENNIUM FALCON™



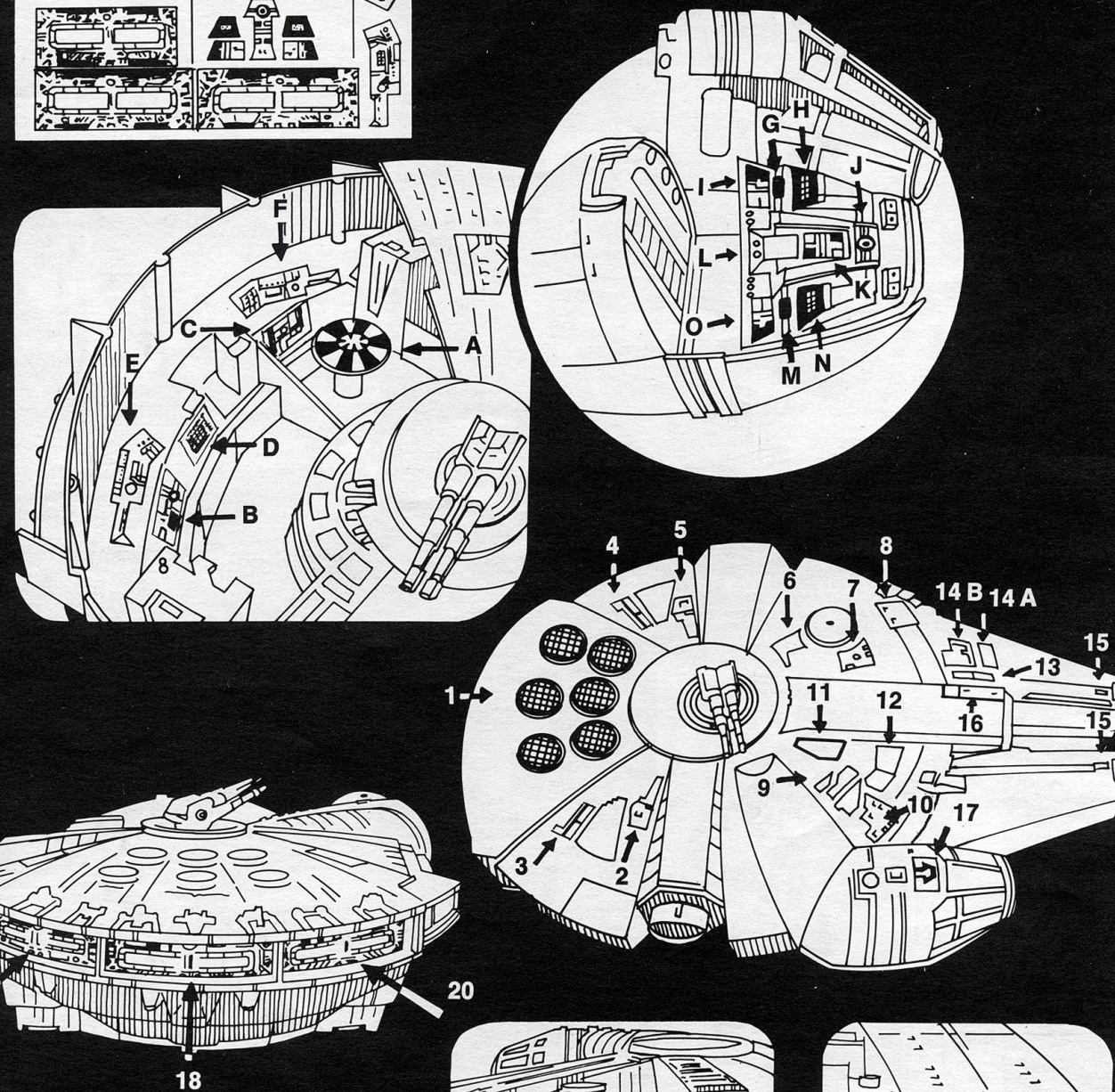
Meets or exceeds all safety requirements of Product Standard 72-76

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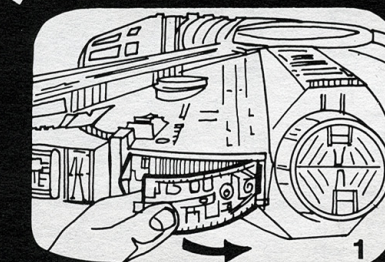
## LABELS!

These **labels** are really exciting! They make your Millennium Falcon™ look like the one from the movie. Put on your labels using this sheet as a guide. Have Mom or Dad help.

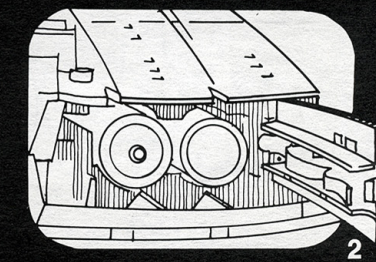


## BATTERIES

1. Open battery compartment.
2. Put in 2 "C" batteries exactly as shown. Close.



Push latch to open.



To close, shut door. Push latch forward.

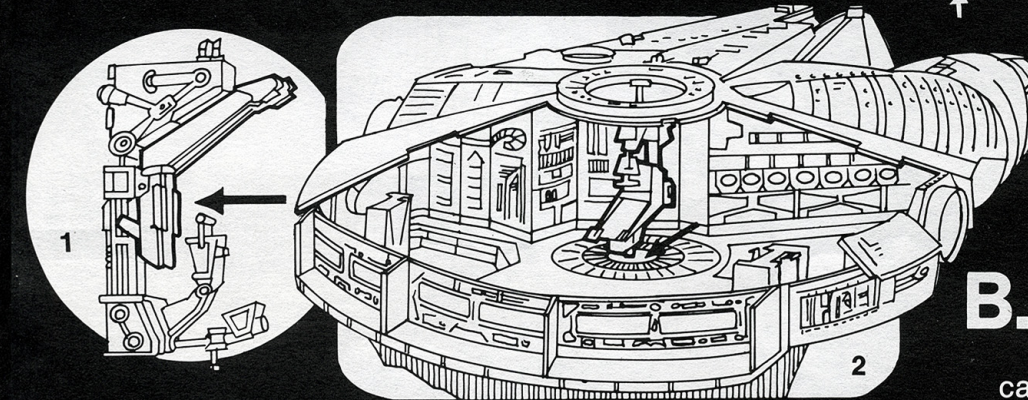
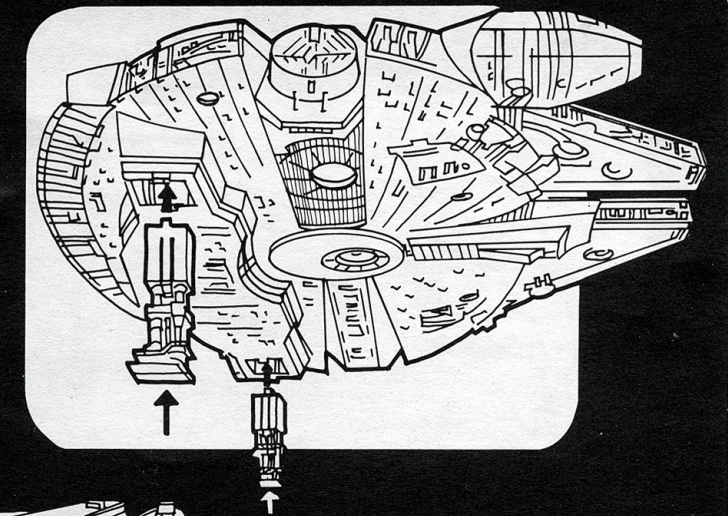
## ASSEMBLY

Have Daddy or Mommy help.

### A. LANDING GEAR

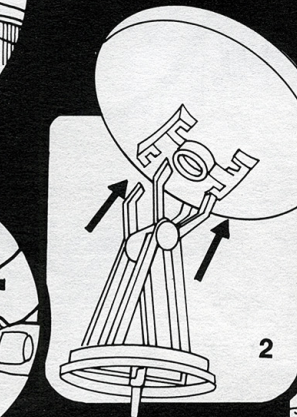
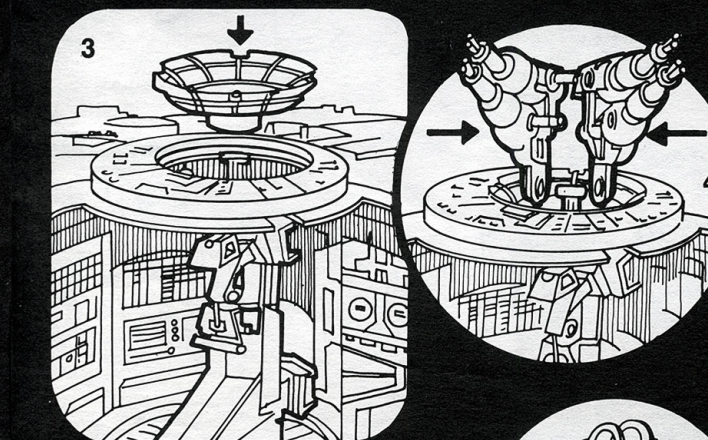
Press the two (2) rear landing gears into holes provided in bottom of toy as shown. (Front gear is already in position.)

Make sure feet are turned this way.



### B. CANNON

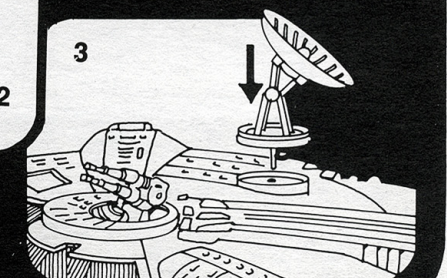
1. Snap **cannon seat** into cannon support as shown.
2. Cannon support fits into hole inside toy as you see here.
3. The **window** snaps on top of plane... over the cannon support.
4. Snap the **two halves of the cannon** together around the T-shaped peg above the window.



Make sure support snaps into radar base.

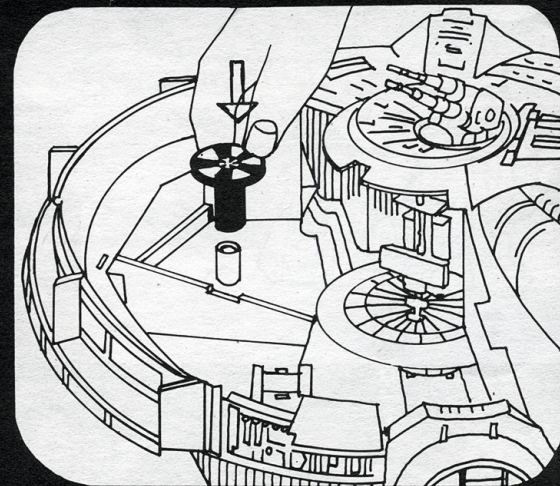
### C. RADAR

1. Snap radar support into radar base.
2. Press radar screen onto support pegs.
3. Peg on bottom of radar unit fits into hole in toy as shown.

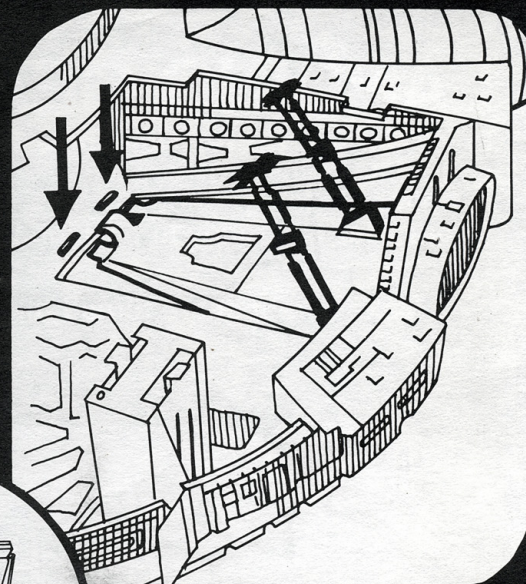




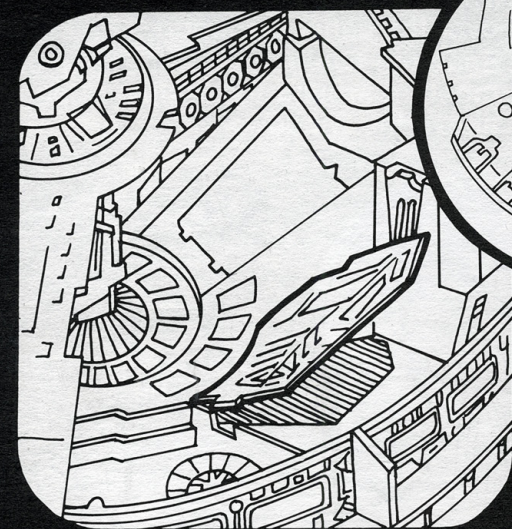
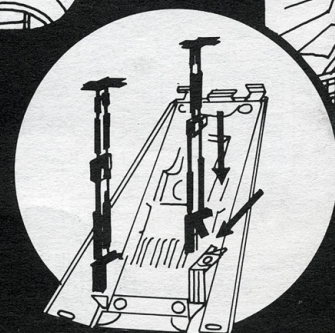
## D. INTERIOR ACCESSORIES



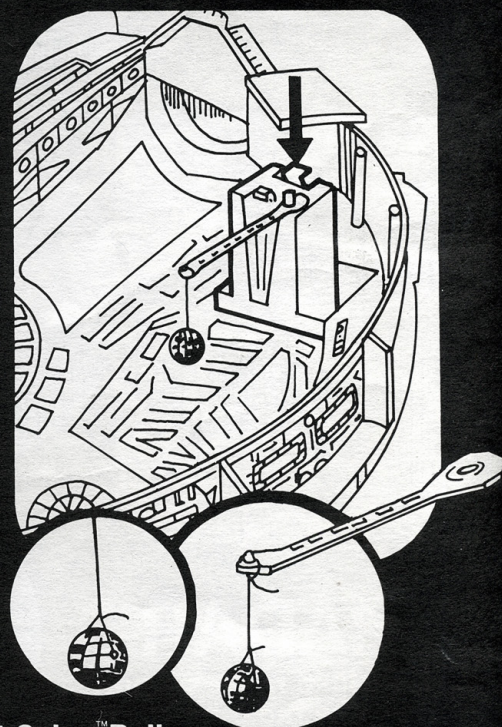
1. Place **game table** on post.



2. Put **ramp struts** on ramp. Ramp snaps over pin as shown.

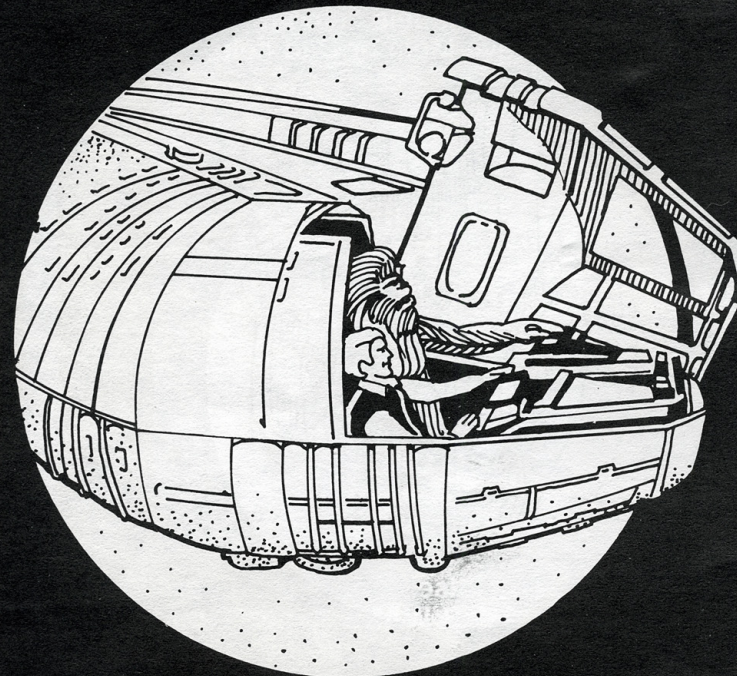


3. **False floor** fits over space as you see. It stores in the cover when not in use.



4. **Light Saber™ Ball**  
Tie ball to one end of the string. Tie other end of string to post. Push post onto peg over landing gear.

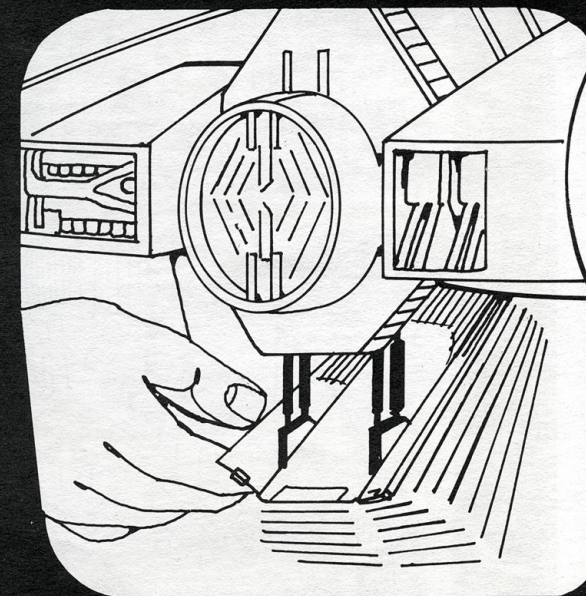
## RE-ENACT THE ADVENTURES OF STAR WARS!



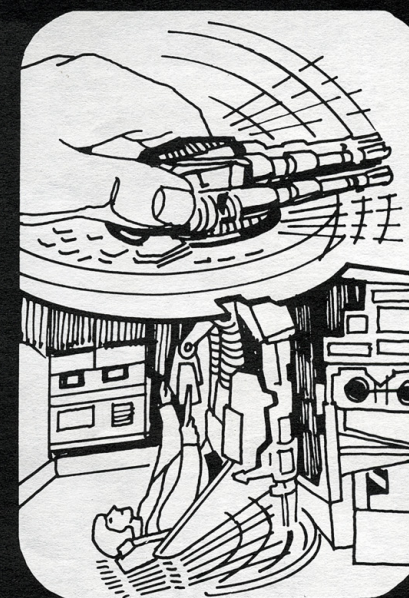
Cockpit opens to fit two of most **STAR WARS™** Action Figures.



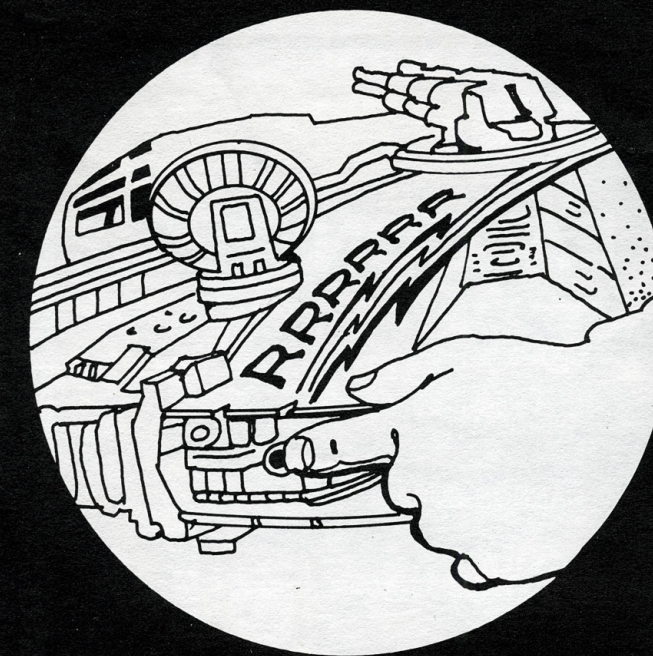
Make Luke practice his Light Saber technique with the **Light Saber™ Ball!** Have figures play pretend games of **Space Chess™** on the **game table**.



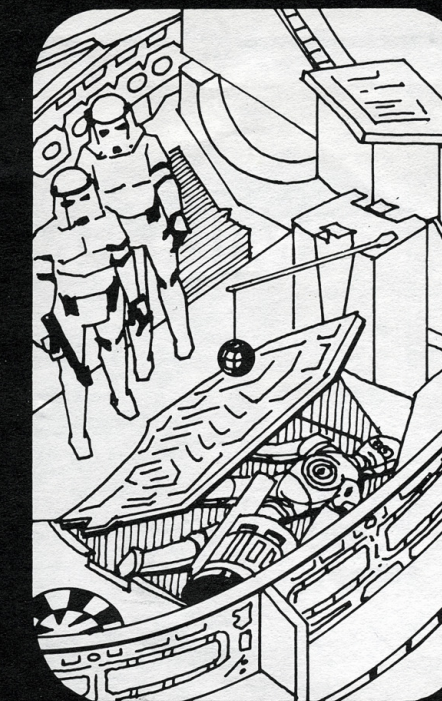
You can raise and lower the ramp for entrances and exits.



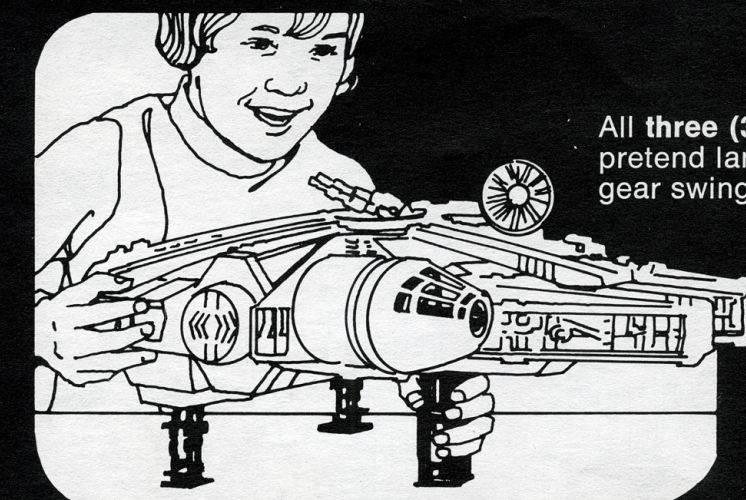
The **radar** and **cannon** swivel for action play. Most **STAR WARS™** Action Figures can sit on the seat of the cannon.



Push the **button** on the battery door to make the simulated "motor sound."



The **false floor** hides up to three **STAR WARS™** Action Figures.



All three (3) **landing gears** pull out for pretend landings. The center landing gear swings down to be used as a handle.

In your Millennium Falcon™ Action Playset, every part is important. If any part is missing or broken we will as a service to you, replace it free of charge. Simply check the part (or parts) that you need, cut this coupon and send it to:

KENNER PRODUCTS  
1014 VINE STREET  
CINCINNATI, OHIO 45202  
ATTN. CONSUMER RELATIONS

DON'T FORGET TO INCLUDE YOUR NAME, ADDRESS, AND ZIP CODE

- |  |   |
|--|---|
| <input type="checkbox"/> LIGHT SABER BALL  | <input type="checkbox"/> CANNON         |
| <input type="checkbox"/> MILLENNIUM FALCON | <input type="checkbox"/> WINDOW         |
| <input type="checkbox"/> LANDING GEAR      | <input type="checkbox"/> CANNON SUPPORT |
| <input type="checkbox"/> FALSE FLOOR       | <input type="checkbox"/> RADAR SCREEN   |
| <input type="checkbox"/> SEAT              | <input type="checkbox"/> RADAR SUPPORT  |
| <input type="checkbox"/> GAME TABLE        | <input type="checkbox"/> RADAR BASE     |
| <input type="checkbox"/> RAMP              | <input type="checkbox"/> LABELS         |
| <input type="checkbox"/> RAMP STRUTS       |   |

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